

Course: Discipline Specific Core

Semester ____	3
Paper Number	C6
Paper Title	Music and Sound Design
No. of Credits	6
Theory/Composite	Composite
No. of periods assigned	Th:2 Pr:4
Name of Faculty member(s)	
Course description/objective	Understanding the different aspects of music as a powerful medium in itself and its application in the multimedia. The students should be evaluated on their technical and aesthetic abilities to interpret the different advanced recording and post production processes.
Syllabus	<p>Module A</p> <p>Theory (26 classes approx.)</p> <ul style="list-style-type: none"> • Elements of music, acquaintance with the different musical instruments and styles. • Music in production. Historical and technical aspects of music, basics of major genres, scales, chords and tempo. • Elements of sound design, techniques of sound designing. • Sound design in production, basics of multi- track recording, live recording, dubbing, Foley recording, editing, mixing and mastering. <p>Module B</p> <p>Practical (39 classes approx.)</p> <ul style="list-style-type: none"> • Group project: Rehearsing, recording, editing and mixing music in a given format. • Group submission: Sound track production for video to be pre-selected and approved. <p>Submission:</p> <ul style="list-style-type: none"> • Soundtrack analysis of a pre-selected text.(Group) • Design study of a preselected film or a piece of music in 3000 words. (Individual)
Texts	N/A
Reading/Reference Lists	<ul style="list-style-type: none"> • Goodall, Howard. <i>The Story of Music: From Babylon to Beatles: How music Has Shaped Civilization</i>. Blackstone Audio. 2014. • Mathews, William Smythe Babcock. <i>A Popular History of the Art of Music, from the Earliest Times Until the Present</i>. Tradition Classics. 2012 • Crocker, Richard L. <i>A History of Musical Style</i>. Courier Corporation, 1966. • Bohlman, Philip B. <i>The Cambridge History of World Music</i>. Cambridge University Press, 2013. • Tytler, Sarah and Ann Arbor. <i>Musical Composers and Their Work</i>. University of Michigan Library 2006. • Kenny, Tom. <i>Sound for picture, the art of sound design for film and tv (mix pro audio series)</i>. Artistpro. 2000. • Lamb, Gabriel. <i>A Thesis in Editing and Sound Design</i>. VDM Verlag. 2011. • Beck, Jay, and Tony Grajeda, eds. <i>Lowering the Boom: Critical Studies in Film Sound</i>. University of Illinois Press, 2008. • Suisman, David, and Susan Strasser, eds. <i>Sound in the Age of Mechanical Reproduction</i>. University of Pennsylvania Press, 2010.
Evaluation	CIA: 20 End-Sem: 30 Theory 50 practical (30 practical, 20 submission)