# Semester-I (1st Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Graphic Design (SB)	Basic Drawing (DG)	Audiography/ Sound Design (PPB)		Audiography/ Sound Design (PPB)
Tuesday	Digital Methods-I (SM)	Graphic Design (SB)	Photography (AM)	EAK	Basic Drawing (DG)
Wednesday	Photography (AM)	Basic Drawing (DG)	Foundation Course-I (FDJ)	-1:40 BREAK	Digital Methods-I (SM)
Thursday	Digital Methods-I (SM)	Basic Drawing (DG)	Photography (FDJ)	1:05	Graphic Design (SB)
Friday	Photography (FDJ)	Digital Methods-I (SM)	Audiography/ Sound Design (PPB)		Audiography/ Sound Design (PPB)
Saturday	Digital Methods-I (SM)	Photography (AM)	Basic Drawing (DG)		Graphic Design (SB)

# Semester-III (2nd Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Human body and Creative Drawing (DG)	Film studies (AM)	Advanced 2D Animation-I Biomechanics and animation (AP)		Digital methods-III: InDesign CC (SM)
Tuesday	Film studies (AM)	Human body and Creative Drawing (DG)	Preproduction for film and maquette making (AP)	$\Xi A K$	Digital methods-III: InDesign CC (SM)
Wednesday	Digital methods-III: InDesign CC (SM)	Film studies (AM)	Human body and Creative Drawing (DG)	-1:40 BREAK	Advanced 2D Animation-I Biomechanics and animation (AP)
Thursday	Human body and Creative Drawing (SB)	Preproduction for film and maquette making (AP)	Advanced 2D Animation-I Biomechanics and animation (MDB)	1:05	Film studies(AM)
Friday	Advanced 2D Animation-I Biomechanics and animation (AP)	Preproduction for film and maquette making (SB)	Film studies (FDJ)		Digital methods-III: InDesign CC (SM)
Saturday	Human body and Creative Drawing (DG)	Digital methods-III: InDesign CC (SM)	Advanced 2D Animation-I Biomechanics and animation (MDB)		Preproduction for film and maquette making (AP)

# Semester-V (3rd Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Audio: Dubbing (PPB)	Audio: Dubbing (PPB)	Advanced 3D -Rigging and Animation(MDB)		Applied Arts & Comics (SB)
Tuesday	Advanced 3D -Rigging and Animation (FDJ)	VFX -Compositing and Visual Effect (PB)	Applied Arts & Comics (DG)	EAK	Advanced 3D -Rigging and Animation(MDB)
Wednesday	Advanced 3D -Rigging and Animation (FDJ)	ENVS I (MB)	Applied Arts & Comics (SB)	-1:40 BREAK	VFX -Compositing and Visual Effect (PB)
Thursday	Advanced 3D -Rigging and Animation (FDJ)	Audio: Dubbing (FDJ)	VFX -Compositing and Visual Effect (PB)	1:05	Applied Arts & Comics (DG)
Friday	Audio: Dubbing (PPB)	Audio: Dubbing (PPB)	VFX -Compositing and Visual Effect (PB)		Applied Arts & Comics (SB)
Saturday	Advanced 3D -Rigging and Animation(AP)	Applied Arts & Comics (DG)	VFX -Compositing and Visual Effect (PB)		Advanced 3D -Rigging and Animation(MDB)

# Semester-VII-A (4th Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Cultural Studies (MC)	Acting and Choreography (MG)	Drawing for Animation (SB)		Cultural Studies (AG)
Tuesday	Drawing for Animation (AP)	Acting and Choreography (MDB)	Cultural Studies (AG)	EAK	Experimental Animation (AP)
Wednesday	Acting and Choreography (AP)	Drawing for Animation (MDB)	Cultural Studies (AG)	-1:40 BREAK	Acting and Choreography (MDB)
Thursday	Cultural Studies (MC)	Experimental Animation (MDB)	Drawing for Animation (AP)	1:05	Acting and Choreography (MDB)
Friday	Drawing for Animation (MDB)	Acting and Choreography (AP)	Cultural Studies (AG)		Experimental Animation (DG)
Saturday	Acting and Choreography (PB)	Experimental Animation (PB)	Acting and Choreography (AP)		Experimental Animation (DG)

# Semester-VII-B (4th Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Cultural Studies (MC)	Adv. Graphic Design (SB)	The Changing Visual (DG)		Cultural Studies (AG)
Tuesday		Designs in Print Media and UI UX (SM)	Cultural Studies (AG)	$3\mathbf{A}\mathbf{K}$	Adv. Graphic Design (APR)
Wednesday	The Changing Visual (SB)	Designs in Print Media and UI UX (SM)	Cultural Studies (AG)	-1:40 BREAK	Adv. Graphic Design (APR)
Thursday	Cultural Studies (MC)	Adv. Graphic Design (SB)	The Changing Visual (DG)	1:05	Adv. Graphic Design (APR)
Friday	Designs in Print Media and UI UX (SB)	The Changing Visual (FDJ)	Cultural Studies (AG)		Adv. Graphic Design (APR)
Saturday	The Changing Visual (SB)		Designs in Print Media and UI UX (SB)		Designs in Print Media and UI UX (SM)

# Semester-VII-C (4th Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Cultural Studies (MC)	Advanced Digital Editing (FDJ)	Silent Avant-garde Films & New Cinema across the World (AM)		Cultural Studies (AG)
Tuesday	Silent Avant-garde Films & New Cinema across the World (MC)	Advanced Digital Editing (FDJ)	Cultural Studies (AG)	$\mathbf{3AK}$	Hollywood Cinema & Non- Fiction Films (AM)
Wednesday	Hollywood Cinema & Non- Fiction Films (MC)	Advanced Digital Editing (FDJ)	Cultural Studies (AG)	-1:40 BREAK	Silent Avant-garde Films & New Cinema across the World (AM)
Thursday	Cultural Studies (MC)	Advanced Digital Editing (PB)	Hollywood Cinema & Non- Fiction Films (AM)	1:05	
Friday	Silent Avant-garde Films & New Cinema across the World (MC)	Advanced Digital Editing (PB)	Cultural Studies (AG)		Silent Avant-garde Films & New Cinema across the World (AM)
Saturday	Hollywood Cinema & Non- Fiction Films (MC)		Hollywood Cinema & Non- Fiction Films (AM)		Advanced Digital Editing (PB)

# Semester-IX(5th Year)

Day	9:45-10:45	10:55-11:55	12:05-1:05		1:40-2:40
Monday	Individual Project: Preproduction (FDJ)	Individual Project: Preproduction (PB)			Individual Project: Preproduction (AM)
Tuesday	Animation Studies (DG)	Individual Project: Preproduction (AP)	Animation Studies (PB)	EAK	Individual Project: Preproduction (SB)
Wednesday	Animation Studies (MDB)	Experimental / Developmental Animation Project: (PB)	Individual Project: Preproduction (MDB)	-1:40 BREAK	Experimental / Developmental Animation Project: (SB)
Thursday	Animaion Studies (DG)			1:05	Experimental / Developmental Animation Project: (AP)
Friday		Animation Studies (MDB)	Experimental / Developmental Animation Project: (MDB)		Animation Studies (PB)
Saturday					